

SOFTLOFT

ECOMMERCE INNOVATORS

SOFT-LOFT UNIPessoal LDA

www.soft-loft.eu | office@soft-loft.eu

IOS developer (Oleksandr)

Date: 11 July 2023

Key skills:

- Languages: Swift;
- Technologies and frameworks: UIKit, CoreLocation, CoreBluetooth, MapKit/Google Map SDK, Realm/CoreData/SQLite, REST API/Websocket, RxSwift, WatchKit, ARKit, Firebase Core (Deep linking, DynamicLinks, PushNotification).
- Skills: OOP, SOLID, MVVM-C, Git Flow, CocoaPods, SwiftPM, iTunes connect, Fastlane.
- Development software: Xcode, SourceTree, Postman, Figma, Sketch.

Education:

- 2008 - 2011 - University of Economics and Law «KROK»
Major's Degree, International Management
- 2005 - 2008 - Kiev Mechanical Engineering College
Associate Degree, Processing of materials on machines with computer numerical control
Associate Degree, Management

Languages :

- Ukrainian – Native
- English – Intermediate

Work experience:

Period of work	Position
2023 - Present	SOFTLOFT, IOS developer
2019 - 2022	Oolla, IOS developer
2019 - 2019	ChargeCard, IOS developer
2016 - 2019	MobiMill , IOS developer

2015 - 2016	IOS developer
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Projects experience:

Period:	2021-2022
Project description	Littlebird's Toddler CareTracker tells you where your child is located, who they are with, what they are doing, and how they are feeling.
Responsibilities:	<ul style="list-style-type: none"> Created from scratch. Full development cycle
Used technologies:	MVVM-C, RxSwift, Realm, CoreBluetooth, Rest Api, Websocket, charts, DynamicLinks, push notifications, silent push, Google maps, mapkitAPI.
Role in project:	IOS developer

Period:	
Project description	Eneron - App for setting IoT and displaying electricity consumption for the industrial sector.
Responsibilities:	<ul style="list-style-type: none"> Created from scratch. Full development cycle.
Used technologies:	MVVM-C, RxSwift, Realm, Rest Api, Websocket, Charts, push notifications. Bonjour, tcp for debug.
Role in project:	IOS developer

Period:	
Project description	BitDropGo
Responsibilities:	<ul style="list-style-type: none"> Created from scratch and coordinated the work of application with AR object, AR-game, crypto-wallets, blockchain, advertising, analytics, payment systems, Rest.

Used technologies:	ARKit, blockchain wallet, Firebase, Google Map, Rest Api
Role in project:	IOS developerLead of team 4 developers

Period:	
Project description	iHalo (iOS)
Responsibilities:	<ul style="list-style-type: none"> • App with face recognition and animation face. • Bug fix, new features.
Used technologies:	PhotoAnimation, Firebase, Rest Api, Facebook SDK
Role in project:	IOS developer

Period:	
Project description	iHalo (WatchOS)
Responsibilities:	<ul style="list-style-type: none"> • Developed an Apple Watch application from scratch and integrated into the core.
Used technologies:	WatchKit
Role in project:	IOS developer