Senior iOS developer (Maxim)

Date: 10 August 2022

Key skills:

- Languages: Objective-C , Swift
- Frameworks: macOS SDK, iOS SDK, UIKit, CoreData, AVFoundation, SwiftUI
- VCS: Git
- IDE: Xcode
- General: OOP, SOLID, Design Patterns
- Other: Jira, Agile,Confluence, TeamCity
- Operating Systems: Windows, Mac OS, iOS

Work experience:

2022 – Present time - "SOFTLOFT" – Senior iOS Developer

Responsibilities:

- Development of architecture of mobile applications
- Implementation of native components
- Application profiling and optimization
- Writing tests

2021 - 2022 - "Media Tech" - Senior iOS Developer

Responsibilities:

- Design architecture of application network layer
- Development of iOS application
- Writing documentation
- Maintaining

2016 - 2021 - "Sky Soft" - Team Leader \ iOS Developer

Responsibilities:

- Development frontend app
- Integration app with backend API.
- Coordinate teamwork.

2012 - 2016 - "Spilna Sprava" - iOS developer

Responsibilities:
- Logic for capturing video from camera;
- Configuring output video files settings (fps, bit rate, sample rate, etc.)
- Storing recorded video files to the FTP Server;
- Sending video from iOS device to Red5 Media server

Education :

- 2008 - 2013 - Vinnitsa National Technical University
  Specialty: "Software Engineering", Master.

Languages :

- Ukraine– Fluens
- English – Intermediate